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CS 578 – Cryptography

Prof. Michael Backes

Basics of Block Ciphers, DES, AES

April 28, 2006

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Administrative Announcements

- Practical classes:
 - Start next week, assignment to groups on the web page this weekend
- Lecture Notes:
 - Usually put out on Tuesday for the current and following lecture (sometimes more)
- Quizzes:
 - Quizzes always treat topics of the Friday-Tuesday lecture block that the exercise sheet tackled, quizzes last 15 min.
 - Quizzes are written in English
 - First quiz next Wednesday (on lectures 1 + 2)
- Discussion board
 - Please register as announcements on the course/exercises/quizzes, etc. will be given there
 - <http://infsec.cs.uni-sb.de/wbb2/>

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Recall: Ciphers, OTP and Perfect Secrecy

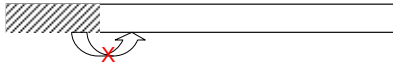
- Ciphers as pair (E,D) of algorithms defined over $(\mathcal{K},\mathcal{M},\mathcal{C})$ such that for all K,m : $D(K,E(K,m)) = m$.
- First "proven secure" cipher: OTP
Encryption: $c = E(K,m) = K \oplus m$
Decryption: $m = D(K,c) = K \oplus c$
- A cipher (E,D) defined over $(\mathcal{M},\mathcal{K},\mathcal{C})$ has perfect secrecy if for all $m_0, m_1 \in \mathcal{M}$, and for all $c \in \mathcal{C}$:

$$\Pr [c = c'; K \leftarrow_{\mathcal{R}} \mathcal{K}, c' \leftarrow E(K,m_0)]$$

$$= \Pr [c = c'; K \leftarrow_{\mathcal{R}} \mathcal{K}, c' \leftarrow E(K,m_1)]$$

Recall: Stream Ciphers and PRGs

- OTP has perfect secrecy, but unpractical
- Bad news: any cipher with perfect secrecy has $\text{len}(K) \geq \text{len}(m)$
- Circumventing the problem: stream ciphers, $E(K,m) = m \oplus \text{PRG}(K)$
- PRG: $\{0,1\}^k \rightarrow \{0,1\}^{p(k)}$
 - Public deterministic function (only unknown seed)
 - PRG should be unpredictable



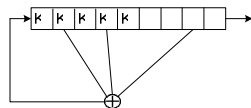
Recall: Stream Cipher Examples

- RC4, LFSR (again today), ...
- Another example: T-Function (Shamir 2002)
 1. $x \leftarrow x + (x^2 \vee C) \bmod 2^n$.
 2. Output $\text{msb}(x)$
 3. Go to 1.

Very long repetition period (cycle of length 2^n), seems unpredictable
Only requirement: $\text{lsb}(C) = \text{lsb}_3(C) = 1$
- Important for stream ciphers: Never use key more than once

Hardware PRG

- LFSR (Linear Feedback Shift Register)
 - used in CSS, GSM
 - Standard solution for doing cheap hardware encryption (as a stream cipher)



- Seed: Initial value of the register
- On their own not usable: first bits output are key bits

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CSS

- Content Scrambling System (CSS)
- Key = 40 bits = 5 bytes ($K_0K_1K_2K_3K_4$)

seed

$||K_0K_1$ → 17 bit LFSF → ϵ

$||K_2K_3K_4$ → 25 bit LFSR → ϵ

ϵ add mod 256

- Easy to break in time ca. 2^{20} (2^{40} with brute force)

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Performance of Stream Ciphers

Crypto++ 5.2.1 Benchmarks [by Wei Dei]

Algorithm	Megabytes(2*20 bytes) Processed	Time Taken	MB/Second
RC4	512	4.517	113.350
SEAL	1.024	3.485	293.831
BBS 512	0.25	4.096	0.070
DES	128	5.998	21.340
DES-X	128	6.159	20.783
3-DES	64	6.499	9.848
IDEA	64	3.375	18.963
Rijndael (128-bit key)	256	4.196	61.010
Rijndael (192-bit key)	256	4.817	53.145
Rijndael (256-bit key)	256	5.308	48.229

Stream ciphers

Block ciphers

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Block Ciphers

Short $e \in 128$ bits

Ms block → m → E → c = E_km → CT block

↑ k

CT block → c → D → m → Ms block

↑ k

Data Encryption standard (DES)

History:

1. 1967: Feistel at IBM: Lucifer
key-len = 128 bits, msg-len = CT-len = 128 bits
2. 1972: National Bureau of Standards (NBS, now NIST) asked for federal encryption standard
→ IBM developed DES
3. 1975: DES became the standard:
key-len = 56 bits, msg-len = CT-len = 64 bits
4. DES (somewhat) vulnerably to brute-force today
 - 3-DES; 56 bits → $3 \cdot 56 = 168$ bits
 - Successor of DES: Advanced Encryption Standard (AES):
 - 1998: NIST: Competition for DES replacement
 - 2000: Adopted Rijndael as AES

Performance overview of DES

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Intuition of DES

- Basic Idea: Feistel Networks:
 - Also used in IDEA, RC5, Skipjack, ...
 - AES does not use a Feistel Network!
- Feistel Networks:

$$f_1, \dots, f_d: \{0,1\}^n \rightarrow \{0,1\}^n$$
 (for DES: $n = 32$, $d=16$)

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Feistel Networks

Diagram illustrating a single Feistel round (Round 1) with two n-bit halves, L and R. The round function involves XORing the left half with a function of the right half and a round function, then swapping the halves.

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Feistel Networks

Diagram illustrating a multi-round Feistel network. It shows Round 1, Round 2, and Round d. The final output is labeled as the Ciphertext.

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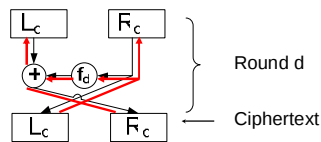
Intuition of DES

- Basic Idea: Feistel Networks:
 - Also used in IDEA, RC5, Skipjack, ...
 - AES does not use a Feistel Network!
- Feistel Networks:
 - $f_1, \dots, f_d: \{0,1\}^n \rightarrow \{0,1\}^n$
(for DES: $n = 32, d=16$)
 - $(L_0, R_0) \leftarrow \text{Partition (PT)}$
 - For $i = 1$ to d
 - $L_i \leftarrow R_{i-1}$
 - $R_i \leftarrow L_{i-1} \oplus f_i(R_{i-1})$

Feistel is one-to-one

- Claim: For any functions $f_1, \dots, f_d$, a Feistel network is a one-to-one map $F: \{0,1\}^{2n} \rightarrow \{0,1\}^{2n}$
- Proof: Construct F^{-1} given CT in $\{0,1\}^{2n}$, $CT = (L_d, R_d)$

Feistel Networks



Feistel is one-to-one

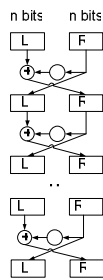
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- Proof: Construct F^{-1} given CT in $\{0,1\}^{2n}$, $CT = (L_d, R_d)$
- In symbols:
 - $R_{d-1} = L_d$ $L_{d-1} = R_d \oplus f_d(L_d)$
 - $R_{d-2} = L_{d-1}$ $L_{d-2} = R_{d-1} \oplus f_{d-1}(L_{d-1})$
 - ...
 - $R_0 = L_1$ $L_0 = R_1 \oplus f_1(L_1)$
- Feistel Networks invert itself!
 - Apply functions f_i in reverse order, $f_d, f_{d-1}, f_{d-2} \dots$

Feistel “encryption” and “decryption”

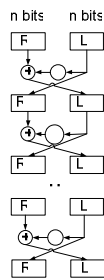
- Encryption by Feistel Network:
 - $f_1, \dots, f_d: \{0,1\}^{32} \rightarrow \{0,1\}^{32}$
 - $(L_0, R_0) \leftarrow \text{Partition (PT)}$
 - $L_1 = R_0$ $R_1 = L_0 \oplus f_1(R_0)$
 - $L_2 = R_1$ $R_2 = L_1 \oplus f_2(R_1)$
 - ...
 - $L_d = R_{d-1}$ $R_d = L_{d-1} \oplus f_d(R_{d-1})$
- Decryption by backwards Feistel traversal:
 - $R_{d-1} = L_d$ $L_{d-1} = R_d \oplus f_d(L_d)$
 - $R_{d-2} = L_{d-1}$ $L_{d-2} = R_{d-1} \oplus f_{d-1}(L_{d-1})$
 - ...
 - $R_0 = L_1$ $L_0 = R_1 \oplus f_1(L_1)$

Decrypting Feistel Networks

Encryption



Decryption



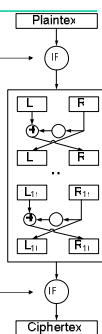
DES

- DES: 16-round Feistel Network:
 - $f_1, \dots, f_{16}: \{0,1\}^{32} \rightarrow \{0,1\}^{32}$

Initial Permutation

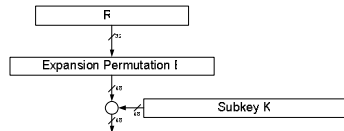
16 Rounds Feistel Network

Inverse of Initial Permutation

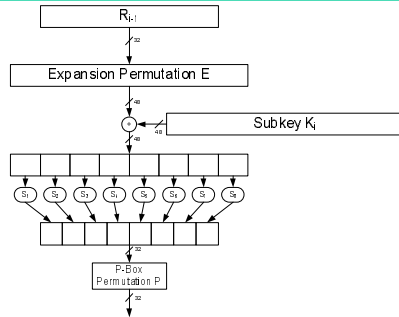


Feistel Functions in DES

- $f_i(R_{i-1}) := f(R_{i-1}, K_i)$, R_{i-1} in $\{0,1\}^{32}$
- The keys K_i (48 bits) are derived from K (56 bits) by specified key schedule (bit-subset relation)
- $f(R_{i-1}, K_i)$: R_{i-1} (32 bits), K_i (48 bits)
 1. R_{i-1} (32 bits) $\rightarrow R_{i-1}'$ (48 bits) (blowup by bit replication)
 2. $f(R_{i-1}, K_i) := R_{i-1}'$ (48 bits) $\oplus K_i$ (48 bits)



Feistel Functions in DES (cont'd)



S-Boxes

S_{11}	14	4	13	1	2	15	11	8	3	10	6	12	5	9	0	7
	0	15	7	4	14	2	13	1	10	6	12	11	9	5	3	8
	4	1	14	8	13	6	2	11	15	12	9	7	3	10	5	0
	15	12	8	2	4	9	1	7	5	11	3	14	10	0	6	13
S_{12}	15	1	8	14	6	11	3	4	9	7	2	13	12	0	5	10
	3	13	4	7	15	2	8	14	12	0	1	10	6	9	11	5
	0	14	7	11	10	4	13	1	5	8	12	6	9	3	2	15
	13	8	10	1	3	15	4	2	11	6	7	12	0	5	14	9
S_{13}	10	0	9	14	6	3	15	5	1	13	12	7	11	4	2	8
	13	7	0	9	3	4	6	10	2	8	5	14	12	11	15	1
	13	6	4	9	8	15	3	0	11	1	2	12	5	10	14	7
	1	10	13	0	6	9	8	7	4	15	14	3	11	5	2	12
S_{14}	7	13	14	3	0	6	9	10	1	2	8	5	11	12	4	15
	13	8	11	5	6	15	0	3	4	7	2	12	1	10	14	9
	10	6	9	0	12	11	7	13	15	1	3	14	5	2	8	4
	3	15	0	6	10	1	13	8	9	4	5	11	12	7	2	14
S_{15}	2	12	4	1	7	10	11	6	8	5	3	15	13	0	14	9
	14	11	2	12	4	7	13	1	5	0	15	10	3	9	8	6
	4	2	1	11	10	13	7	8	15	9	12	5	6	3	0	14
	11	8	12	7	1	14	2	13	6	15	0	9	10	4	5	3

S-Boxes and P-Box

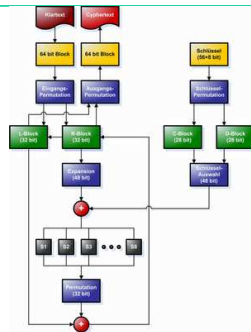
S_0															
12	1	10	15	9	2	6	8	0	13	3	4	14	7	5	11
10	15	4	2	7	12	9	5	6	1	13	14	0	11	3	8
9	14	15	5	2	8	12	3	7	0	4	10	1	13	11	6
4	3	2	12	9	5	15	10	11	14	1	7	6	0	8	13

S_1															
4	11	2	14	15	0	8	13	3	12	9	7	5	10	6	1
13	0	11	7	4	9	1	10	14	3	5	12	2	15	8	6
1	4	11	13	12	3	7	14	10	15	6	8	0	5	9	2
6	11	13	8	1	4	10	7	9	5	0	15	14	2	3	12

S_2															
13	2	8	4	6	15	11	1	10	9	3	14	5	0	12	7
1	15	13	8	10	3	7	4	12	5	6	11	0	14	9	2
7	11	4	1	9	12	14	2	0	6	10	13	15	3	5	8
2	1	14	7	4	10	8	13	15	12	9	0	3	5	6	11

P															
16	7	20	21	29	12	28	17								
1	15	23	26	5	18	31	10								
2	8	24	14	32	27	3	9								
19	13	30	6	22	11	4	25								

High-level Review of DES



History of AES

- AES: Advanced Encryption Standard
- 1997: NIST publishes RFP
- 1998: 165 submissions, 5 susceptible to attacks
- 1999: NIST chooses 5 finalists
- 2000: Rijndael selected the winner
- Key sizes: 128, 192, or 256 bits
- Block sizes: 128 bits

Parameters of Rijndael and AES

- AES: September 2000
- Rijndael (secure for the next 20-30 years?):
 - Flexible key sizes: 128, 192, or 256 bits
 - Flexible block sizes: 128, 192 or 256 bits
- AES: required Rijndael to use blocks of size 128 bits, keys of 128 bits typical

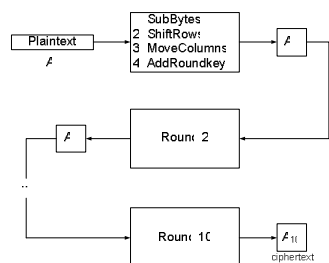
The Rijndael Cipher (for 128-bit Key)

- Rijndael Key K:

$$\begin{pmatrix} k_{0,0} & k_{0,1} & k_{0,2} & k_{0,3} \\ k_{1,0} & k_{1,1} & k_{1,2} & k_{1,3} \\ k_{2,0} & k_{2,1} & k_{2,2} & k_{2,3} \\ k_{3,0} & k_{3,1} & k_{3,2} & k_{3,3} \end{pmatrix}$$
 4x4 matrix of bytes
- Rijndael state A:

$$\begin{pmatrix} a_{0,0} & a_{0,1} & a_{0,2} & a_{0,3} \\ a_{1,0} & a_{1,1} & a_{1,2} & a_{1,3} \\ a_{2,0} & a_{2,1} & a_{2,2} & a_{2,3} \\ a_{3,0} & a_{3,1} & a_{3,2} & a_{3,3} \end{pmatrix}$$
 4x4 matrix of bytes

The Rijndael Cipher (cont'd)

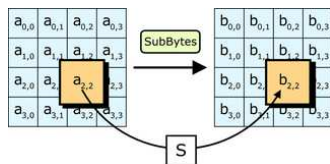


Details on AES (cont'd)

- AES round:
 - SubBytes: $A[i,j] \leftarrow s\text{-box}(A[i,j])$

Details on AES

- SubBytes: non-linear substitution step, each byte replaced according to a lookup table
- S = 8-bit lookup table (Matrix from $GF(2^8)$)

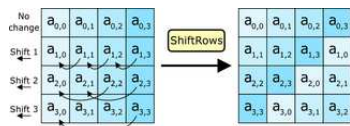


Details on AES (cont'd)

- AES round:
 - SubBytes: $A[i,j] \leftarrow s\text{-box}(A[i,j])$
(s-box based on inversion in $GF(2^8)$)
 - ShiftRows: For $i=0,1,2,3$: Rotate left row i by i pos.

Details on AES (cont'd)

- ShiftRows: transposition step, each row shifted cyclically a certain number of steps.

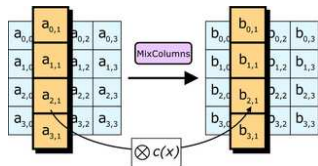


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- AES round:
 - SubBytes: $A[i,j] \leftarrow \text{s-box}(A[i,j])$
(s-box based on inversion in $\text{GF}(2^8)$)
 - ShiftRows: For $i=0,1,2,3$: Rotate left row i by i pos.
 - MixColumns: Multiply each column to fixed matrix (over $\text{GF}(2^8)$)

Details on AES (cont'd)

- MixColumns: multiplication of columns by 4x4 matrix; mixing operating on columns combining four bytes in each column using a linear transformation.



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Details on AES (cont'd)

- AES round:
 - SubBytes: $A[i,j] \leftarrow \text{s-box}(A[i,j])$
(s-box based on inversion in $\text{GF}(2^8)$)
 - ShiftRows: For $i=0,1,2,3$: Rotate left row i by i pos.
 - MixColumns: Multiply each column to fixed matrix (over $\text{GF}(2^8)$) $\rightarrow A_i^{(3)}$
 - AddRoundKey:
 - $A_{i+1} \leftarrow A_i^{(3)} \oplus K_i$
 - K_i = i -th round key derived from 128-bit key K

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Details on AES (cont'd)

- AddRoundKey: XOR state with round key;
round key derived from the key by explicit
key schedule

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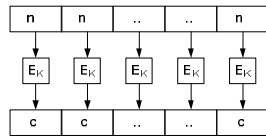
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Outlook: How (not) to use Block Ciphers

- Electronic Codebook (ECB)
 - Intuitive but naïve way (how not to do it)



Comparison (for AES, by Bart Preneel)

