

Lecture 20:

Continuous-Scale Morphology I: Basic Ideas

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Classical Morphology (1)

Classical Morphology

- ◆ image analysis based on shapes
- ◆ foundations by Matheron and Serra in the sixties at ENS des Mines de Paris in Fontainebleau
- ◆ processes images by computing maxima or minima within a neighbourhood specified by a so-called structuring element
- ◆ many applications: cell biology, quality control, remote sensing, mineralogy, ...
- ◆ typically described in terms of algebraic set theory, but also PDE formulations (Brockett/Maragos 1992, van den Boomgaard 1992, Aehart/Vincent/Kimia 1993, Alvarez/Guichard/Lions/Morel 1993)

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Classical Morphology (2)

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Morphology with a Structuring Element B :

- ◆ typical structuring elements B : discs, squares, or ellipses.
- ◆ two basic morphological processes:

$$\text{dilation:} \quad (f \oplus B)(\mathbf{x}) := \sup \{f(\mathbf{x}-\mathbf{y}) \mid \mathbf{y} \in B\},$$

$$\text{erosion:} \quad (f \ominus B)(\mathbf{x}) := \inf \{f(\mathbf{x}+\mathbf{y}) \mid \mathbf{y} \in B\}.$$

- ◆ allow to assemble other morphological operations, e.g.

$$\text{opening:} \quad (f \circ B)(\mathbf{x}) := ((f \ominus B) \oplus B)(\mathbf{x}),$$

$$\text{closing:} \quad (f \bullet B)(\mathbf{x}) := ((f \oplus B) \ominus B)(\mathbf{x}).$$

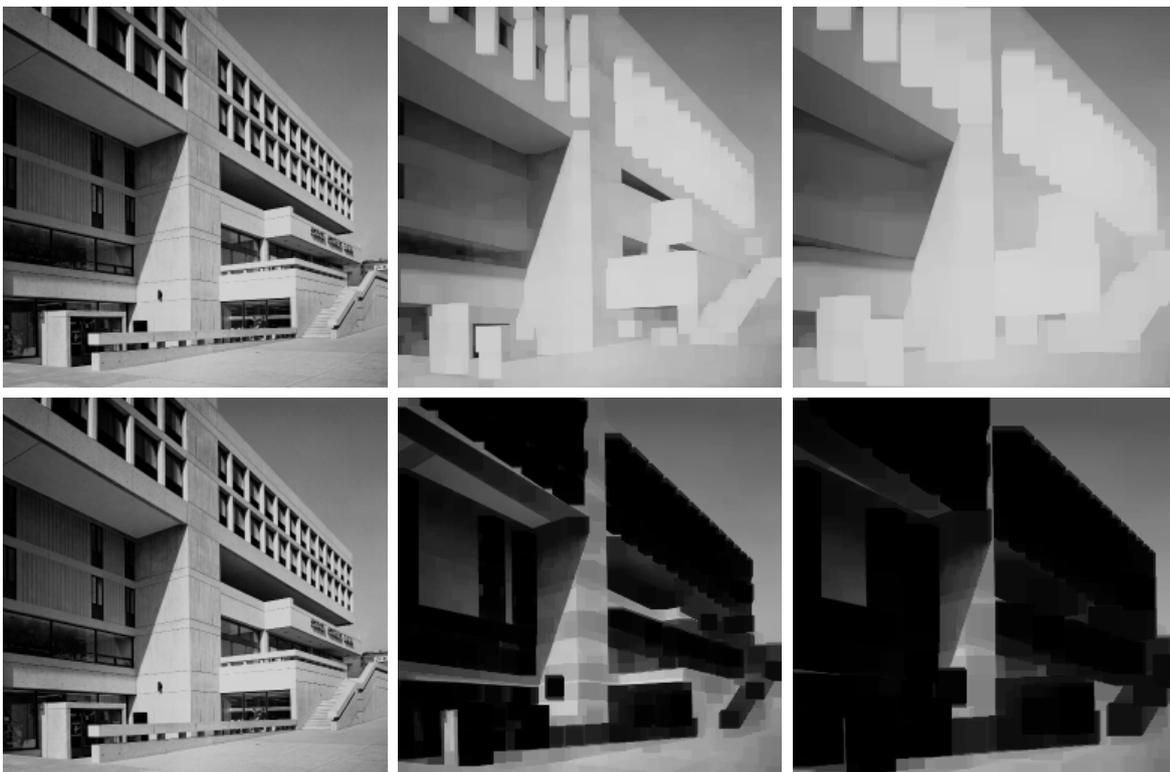
Morphological Invariance:

- ◆ invariant under monotonously increasing grey level rescalings:
infimum or supremum is attained in the same pixel
- ◆ This means that contrast does not matter !

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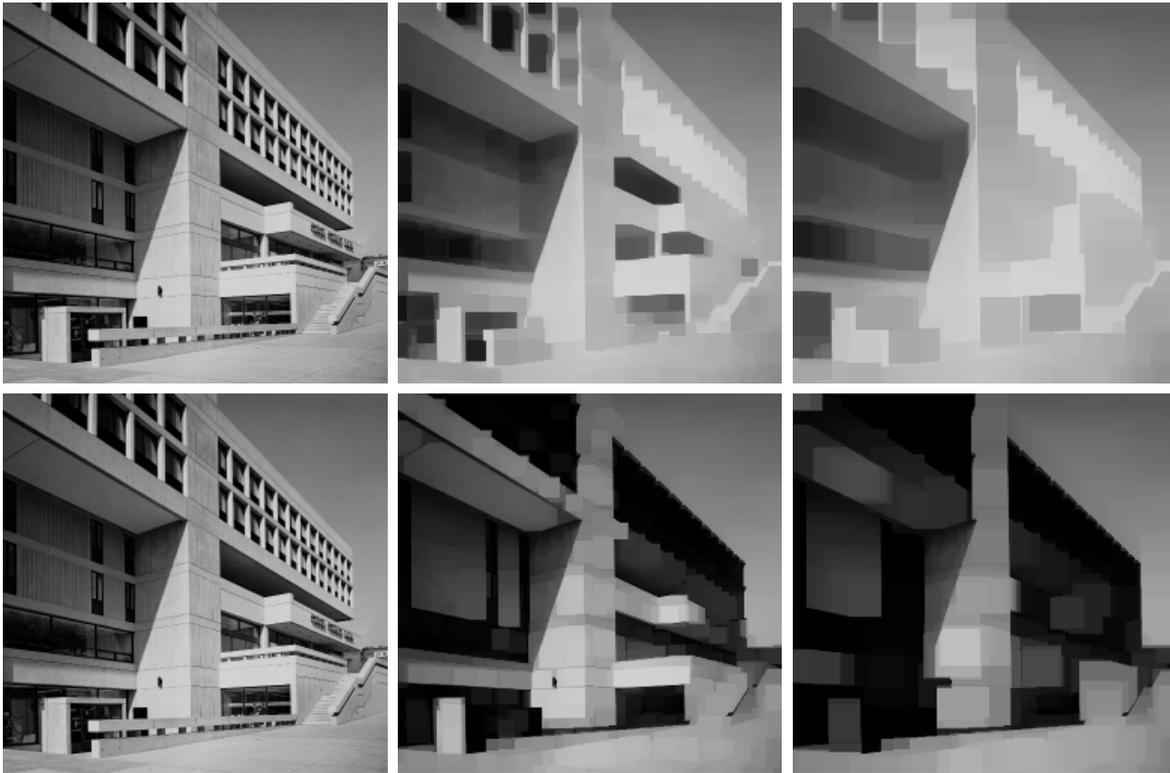
Classical Morphology (3)

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(a) **Top row, from left to right:** Dilation of a greyscale image (256×256 pixels) with a square of length 11 and 21 pixels. (b) **Bottom row, from left to right:** Corresponding erosion.

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(a) **Top row, from left to right:** Closing of a greyscale image (256×256 pixels) with a square of length 11 and 21 pixels. (b) **Bottom row, from left to right:** Corresponding opening.

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Morphological Curve Evolution (1)

Morphological Curve Evolution

- ◆ Consider binary image object with boundary curve c_0 (with some arbitrary parametrisation $c_0 = (x_1(p), x_2(p))^T$). Dilate it with disc-shaped structuring elements of continuously increasing radius t .

- ◆ Then the resulting curve $c(t)$ follows the evolution

$$\partial_t c = n$$

with initial condition

$$c(0) = c_0$$

and stopping time t .

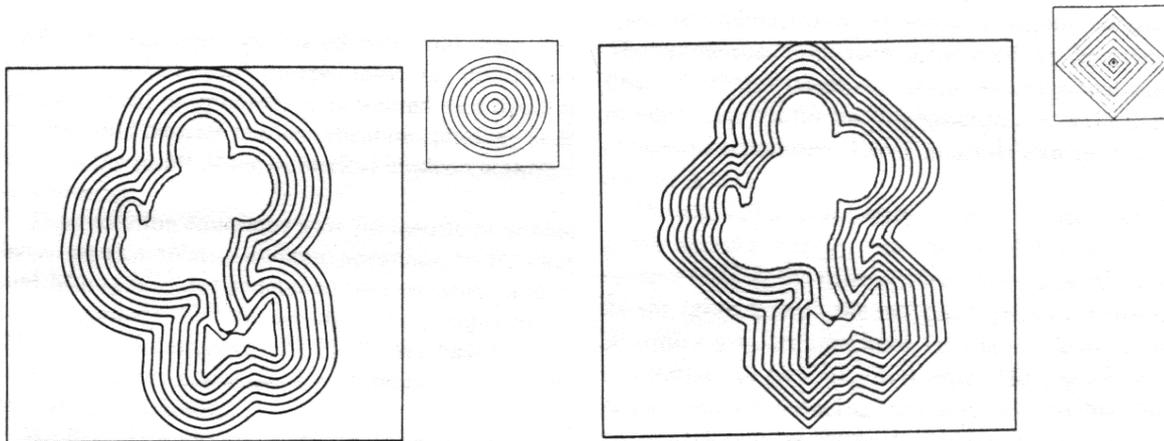
It describes propagation in outer normal direction n with speed 1.

- ◆ Erosion is propagation in inner normal direction $-n$:

$$\partial_t c = -n$$

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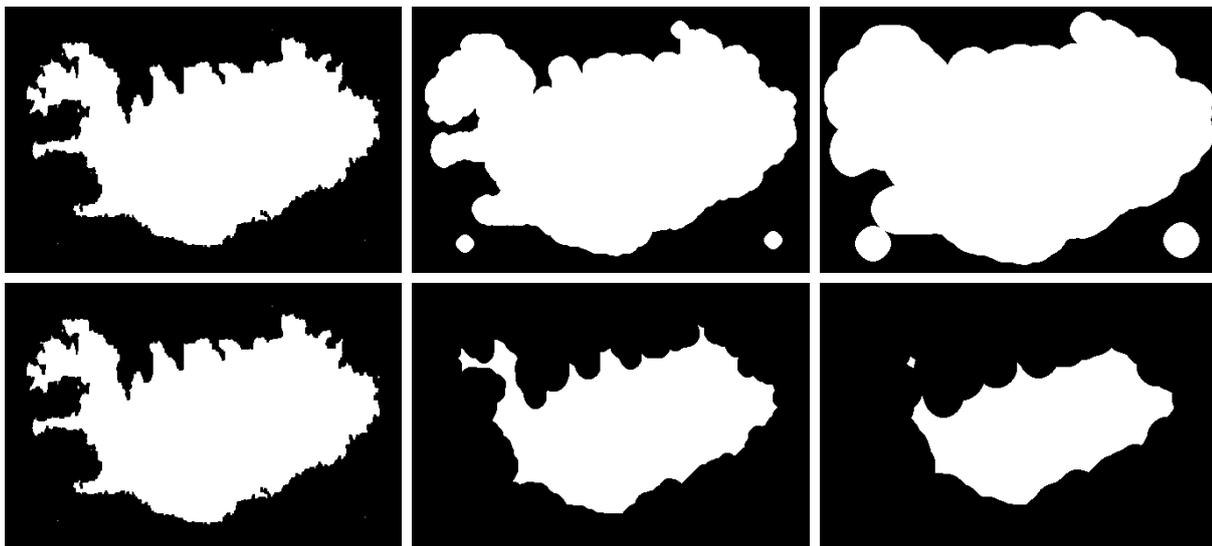
Morphological Curve Evolution (2)



Contour evolution of the shape "Mickey" using dilations with increasing structuring element. (a) **Left:** Disc as structuring element. (b) **Right:** Diamond as structuring element. **Author:** Sapiro et al. 1993.

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Morphological Curve Evolution (3)



(a) **Top row, from left to right:** Dilation of the contour of Iceland with a disc-shaped structuring element of radius 0, 10 and 20. Image size: 452×305 pixels. (b) **Bottom row, from left to right:** Erosion instead of dilation.

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From Curve Evolution to Image Evolution

- ◆ Consider some curve evolution

$$\partial_t \mathbf{c} = \beta(\kappa) \cdot \mathbf{n}.$$

where the speed function β may even depend on the curvature κ .

- ◆ Apply *level set* ideas:

Embed \mathbf{c} as a level line into some sufficiently smooth scalar-valued image u : consider e.g. the *signed distance function*

$$u(\mathbf{x}, t) := \begin{cases} \text{dist}(\mathbf{x}, \mathbf{c}(t)) & (\mathbf{x} \text{ inside } \mathbf{c}) \\ -\text{dist}(\mathbf{x}, \mathbf{c}(t)) & (\text{else}). \end{cases}$$

- ◆ The zero-crossings of u are given by $\mathbf{c}(t) = \begin{pmatrix} x_1(t) \\ x_2(t) \end{pmatrix}$:

$$u(\mathbf{c}, t) = 0.$$

- ◆ Differentiate

$$0 = u(\mathbf{c}, t) = u(x_1(t), x_2(t), t)$$

with respect to t :

$$\begin{aligned} 0 &= \frac{du}{dt} \\ &= \frac{\partial u}{\partial x_1} \frac{\partial x_1}{\partial t} + \frac{\partial u}{\partial x_2} \frac{\partial x_2}{\partial t} + \frac{\partial u}{\partial t} \\ &= (\nabla u)^\top \partial_t \mathbf{c} + \partial_t u. \end{aligned}$$

- ◆ With the outer normal vector $\mathbf{n} = -\frac{\nabla u}{|\nabla u|}$, one obtains the image evolution

$$\partial_t u = -(\nabla u)^\top \partial_t \mathbf{c} = -(\nabla u)^\top \beta(\kappa) \mathbf{n} = \beta(\kappa) |\nabla u|.$$

Any curve evolution $\partial_t \mathbf{c} = \beta \mathbf{n}$ can be embedded as a level set into the image evolution $\partial_t u = \beta |\nabla u|$. This is the basis of the so-called level set methods. Conversely, one can also show that any image evolution of type $\partial_t u = \beta |\nabla u|$ leads to the evolution equation $\partial_t \mathbf{c} = \beta \mathbf{n}$ for its level curves.

PDEs for Continuous-Scale Morphology

Image Evolution for Discs as Structuring Elements

- ◆ Curve evolutions

$$\partial_t c = \pm n$$

lead to image evolutions

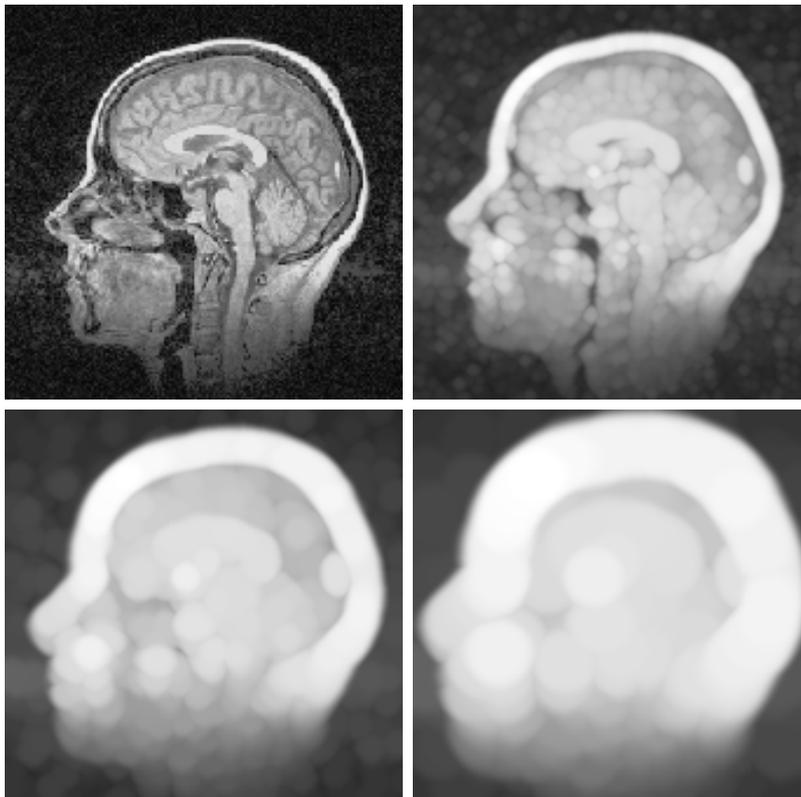
$$\partial_t u = \pm |\nabla u|.$$

- ◆ plus sign for dilation, minus sign for erosion.
- ◆ Similar equations exist for other convex structuring elements (ellipses, squares, diamonds, ...).

Fundamental Difference to Diffusion Equations (“Parabolic” PDEs):

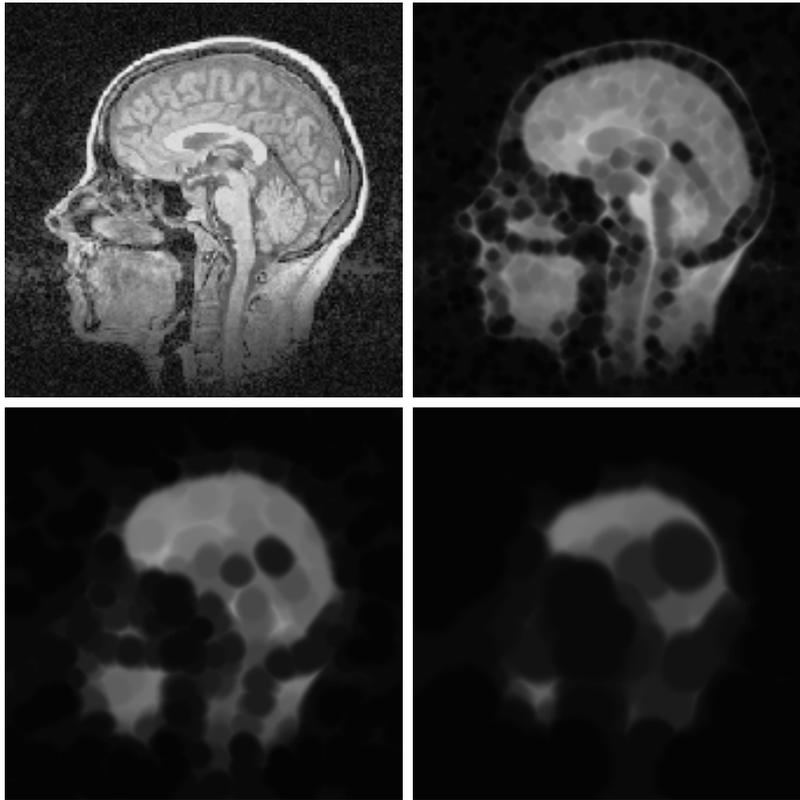
- ◆ only first order derivatives in space
- ◆ wave-like propagation behaviour (“hyperbolic” PDE)
- ◆ no specific time direction that is more dangerous than the other: forward and backward evolutions are equally stable.

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Scale-space behaviour of dilation with a disc. (a) **Top left:** Original image, $\Omega = (0, 236)^2$. (b) **Top right:** $t = 4$. (c) **Bottom left:** $t = 10$. (d) **Bottom right:** $t = 20$.

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Scale-space behaviour of erosion with a disc. (a) **Top left:** Original image, $\Omega = (0, 236)^2$. (b) **Top right:** $t = 4$. (c) **Bottom left:** $t = 10$. (d) **Bottom right:** $t = 20$.

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Theoretical Results for the Image Evolution

- ◆ no solution concept with strong regularity results (such as C^∞ solutions for diffusion filters)
- ◆ Alvarez/Guichard/Lions/Morel 1993:
 - well-posedness in terms of so-called viscosity solutions
 - extremum principle:

$$\inf f \leq u(\mathbf{x}, t) \leq \sup f \quad \forall \mathbf{x}, \forall t > 0.$$

- L^∞ -stability w.r.t. perturbations of the initial data:

$$\|u(\cdot, t) - \tilde{u}(\cdot, t)\|_{L^\infty(\mathbb{R}^2)} \leq \|f - \tilde{f}\|_{L^\infty(\mathbb{R}^2)}.$$

- ◆ important scale-space property (Jackway 1992):
 - erosion/dilation reduces number of local minima/maxima;
 - preserves their location;
 - advantage over diffusion filtering for dimensions ≥ 2 .
- ◆ disadvantage: noise sensitivity (dilation converges to global supremum, erosion to global infimum)

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Numerical Methods (Osher/Sethian 1988)

- ◆ inspired by numerical schemes for hyperbolic conservation laws;
- ◆ *upwind schemes*: one-sided differences in direction from which information comes

Dilation

The dilation equation

$$\partial_t u = \sqrt{(\partial_{x_1} u)^2 + (\partial_{x_2} u)^2}$$

is approximated by

$$\begin{aligned} \frac{u_{i,j}^{n+1} - u_{i,j}^n}{\tau} &= \left(\left(\min \left(\frac{u_{i,j}^n - u_{i-1,j}^n}{h_1}, 0 \right) \right)^2 + \left(\max \left(\frac{u_{i+1,j}^n - u_{i,j}^n}{h_1}, 0 \right) \right)^2 \right. \\ &\quad \left. + \left(\min \left(\frac{u_{i,j}^n - u_{i,j-1}^n}{h_2}, 0 \right) \right)^2 + \left(\max \left(\frac{u_{i,j+1}^n - u_{i,j}^n}{h_2}, 0 \right) \right)^2 \right)^{1/2} \end{aligned}$$

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Erosion

The erosion equation

$$\partial_t u = -\sqrt{(\partial_{x_1} u)^2 + (\partial_{x_2} u)^2}$$

is approximated by

$$\begin{aligned} \frac{u_{i,j}^{n+1} - u_{i,j}^n}{\tau} &= - \left(\left(\max \left(\frac{u_{i,j}^n - u_{i-1,j}^n}{h_1}, 0 \right) \right)^2 + \left(\min \left(\frac{u_{i+1,j}^n - u_{i,j}^n}{h_1}, 0 \right) \right)^2 \right. \\ &\quad \left. + \left(\max \left(\frac{u_{i,j}^n - u_{i,j-1}^n}{h_2}, 0 \right) \right)^2 + \left(\min \left(\frac{u_{i,j+1}^n - u_{i,j}^n}{h_2}, 0 \right) \right)^2 \right)^{1/2} \end{aligned}$$

Stability in terms of an extremum principle for $\tau \leq 1/2$.

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Numerical Methods (3)



Advantages of PDE-Based Schemes Over Set-Theoretic Schemes

- ◆ good results for non-digitally scalable structuring elements:
discs, ellipses
- ◆ sub-pixel accuracy

Disadvantages

- ◆ slower
- ◆ dissipative effects: shocks become blurred

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Numerical Methods (4)

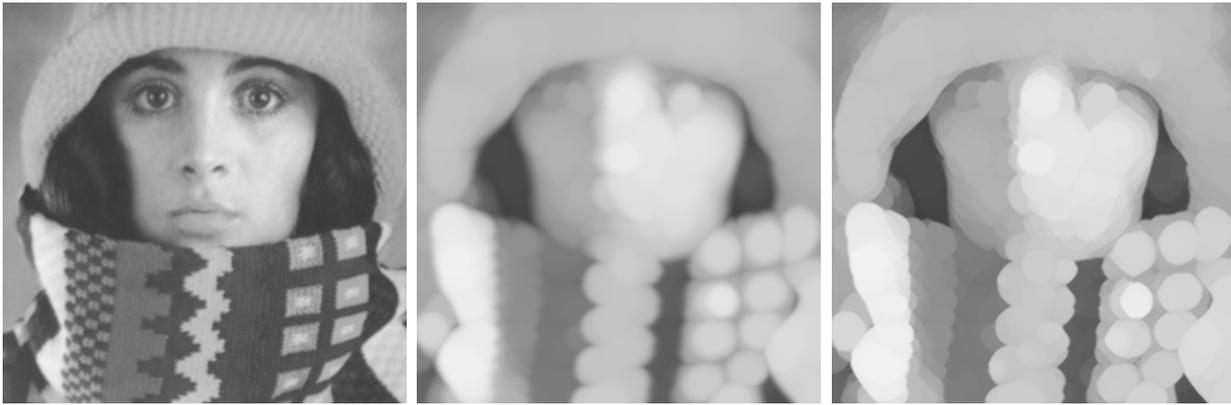


Remedy to Reduce Dissipative Effects

(Breuß/W. 2006)

- ◆ consider so called *flux-corrected transport (FCT) schemes*
- ◆ reduce diffusive effects of upwind schemes by a stabilised inverse diffusion step
- ◆ yield sharp edges without violating a maximum–minimum principle

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Comparison of numerical schemes for continuous-scale morphology. (a) **Left:** Original image, 256×256 pixels. (b) **Middle:** Dilation with a disc, using the Osher-Sethian upwind scheme ($t = 10$). (c) **Right:** Same experiment, but with the Breuß-Weickert FCT scheme.

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Summary

Summary

- ◆ PDE formulations of dilation / erosion exist for scalable convex structuring elements
- ◆ Curve evolutions can be translated into morphological image evolutions and vice versa.
- ◆ PDE-based morphological schemes are advantageous for non-digitally scalable structuring elements (discs, ellipses) and sub-pixel accuracy.
- ◆ Continuous-scale morphology has attractive well-posedness and scale-space results, but is noise sensitive.
- ◆ The Osher–Sethian upwind schemes may suffer from blurring artifacts. FCT schemes perform better in this respect.

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References

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- ◆ L. Alvarez, F. Guichard, P.-L. Lions, J.-M. Morel, Axioms and fundamental equations in image processing, *Archive for Rational Mechanics and Analysis*, Vol. 123, 199–257, 1993.
(*established many theoretical results*)
- ◆ S. Osher, J. A. Sethian, Fronts propagating with curvature-dependent speed: Algorithms based on Hamilton–Jacobi formulations, *Journal of Computational Physics*, Vol. 79, 12–49, 1988.
(*classical reference for level set methods*)
- ◆ S. Osher and R. P. Fedkiw: *Level Set Methods and Dynamic Implicit Surfaces*. Springer, New York, 2002.
(*covers numerics as well as applications to image analysis and computational physics*)
- ◆ J. A. Sethian: *Level Set Methods and Fast Marching Methods*, Cambridge University Press, Cambridge, 1999.
(*monograph on numerical methods and various applications of level set techniques, many of them beyond image processing and computer vision; references not always historically correct*)
- ◆ M. Breuß, J. Weickert: A shock-capturing algorithm for the differential equations of dilation and erosion. *Journal of Mathematical Imaging and Vision*, Vol. 25, 187–201, 2006.
(<http://www.mia.uni-saarland.de/Publications/breuss-pp153.pdf>)
(*FCt schemes*)

Assignment P5 (1)

Assignment P5 – Programming

You can download the file Ex05.tar from the web page

<http://www.mia.uni-saarland.de/Teaching/dic08.shtml>

To unpack these data, use `tar xvf Ex05.tar`.

1. Supplement the ANSI C programme `optic.c` with the missing code such that it becomes a modified explicit scheme for flow-driven isotropic optic flow calculations with the Charbonnier diffusivity

$$g(s^2) = \Psi'(s^2) = \frac{1}{\sqrt{1 + s^2/\lambda^2}}.$$

You can use it for calculating the optic flow between the images `pig1.pgm` and `pig2.pgm`. Experiment with the parameters α , λ and the number of iterations. What is their meaning ?

2. Modify the programme in such a way that homogeneous regularisation is used instead of the flow-driven isotropic smoothness term. Compare the results of the two regularisers.

Assignment P5 (2)



For assessment:

Use `tar -cvzf P5_yourname.tgz file1 file2 ...` to pack the following files into an archive:

- ◆ the supplemented file `optic.c`
- ◆ two results for different α , different λ and different number of iterations (six results in total)
- ◆ two results for the homogeneous regulariser
- ◆ a short README file stating the parameters used for the optic flow computation.
- ◆ a description of the meaning of the different parameters.

Deadline for electronic submission: Friday, June 27, 10 am (before the lecture).

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