

CD-off

off / display_time = "h
display_ticks = "i
eject_req

power switch
on
off

timeout / ticks0



ticks

ticks

ticks

Man. adjust/mess

sec-0
ticks0 [sec0 < 9] / sec0 += 1
ticks0 [sec0 = 9] / sec0 = 0; ticks1

sec-1
ticks1 [sec1 < 5] / sec1 += 1
ticks1 [sec1 = 5] / sec1 = 0; ticks0

min-0
ticks0 [min0 < 9] / min0 += 1
ticks0 [min0 = 9] / min0 = 0; ticks1

min-1
ticks1 [min1 < 5] / min1 += 1
ticks1 [min1 = 5] / min1 = 0; ticks0

hour-0
ticks0 [hour0 < 9 & (hour0 != 3 & hour1 != 2)] / hour0 += 1
ticks0 [hour0 = 9 & (hour0 = 3 & hour1 = 2)] / hour0 = 0; ticks1

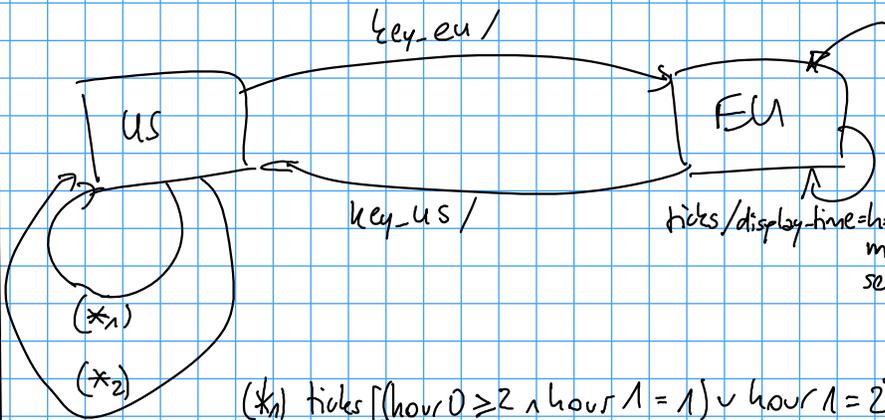
hour-1
ticks1 [hour1 < 2] / hour1 += 1
ticks1 [hour1 = 2] / hour1 = 0

display func

key-us

key-en

Display:
(time)



ticks / display_time = hour1 hour0 ":'"
min1 min0 ":'"
sec1 sec0

display_time

display_ticks

TFT output

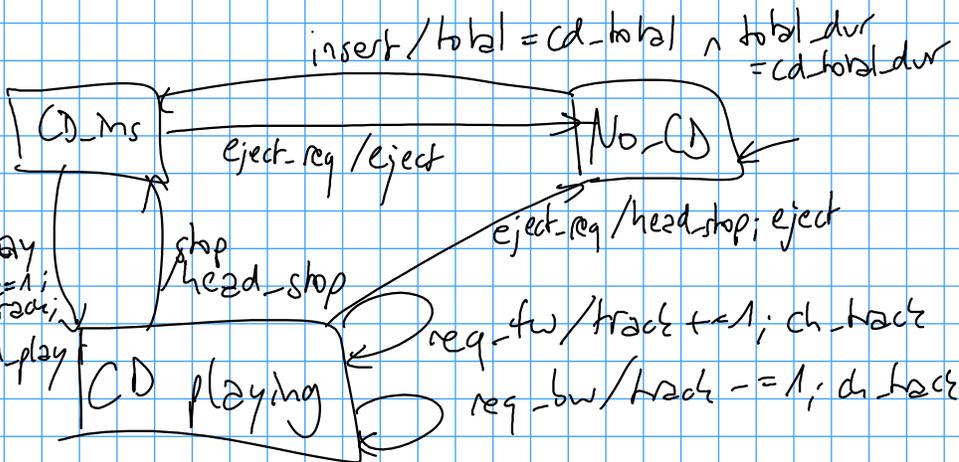
(*1) ticks [(hour0 >= 2 & hour1 = 1) & hour1 = 2]

/display_time = (hour1 * 10 + hour0 - 12) . ":'"
min1 min0 ":'"
sec1 sec0 . " pm"

(*2) ticks [(hour0 < 2 & hour1 != 1) & hour1 != 2]

/display_time = (hour1 . hour0) . ":'"
min1 min0 ":'"
sec1 sec0 . " a m"

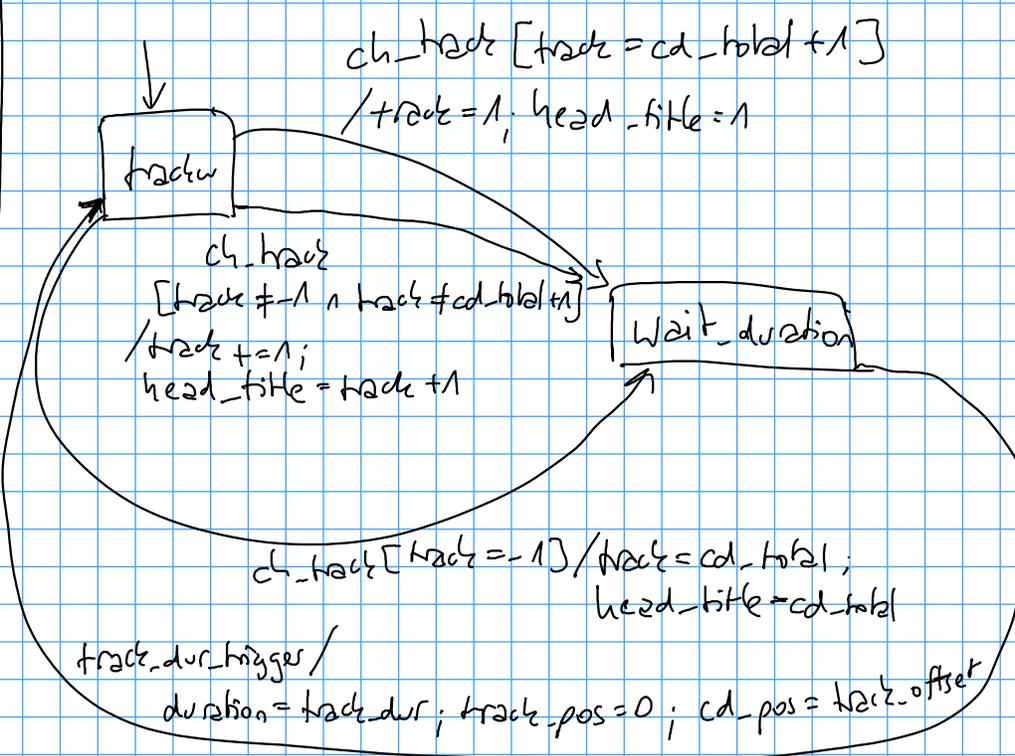
user-*it*



← insert
 → eject
 CD slot

← eject_req
 ← play
 ← stop
 ← req_fw
 ← req_bw
 user-*it*

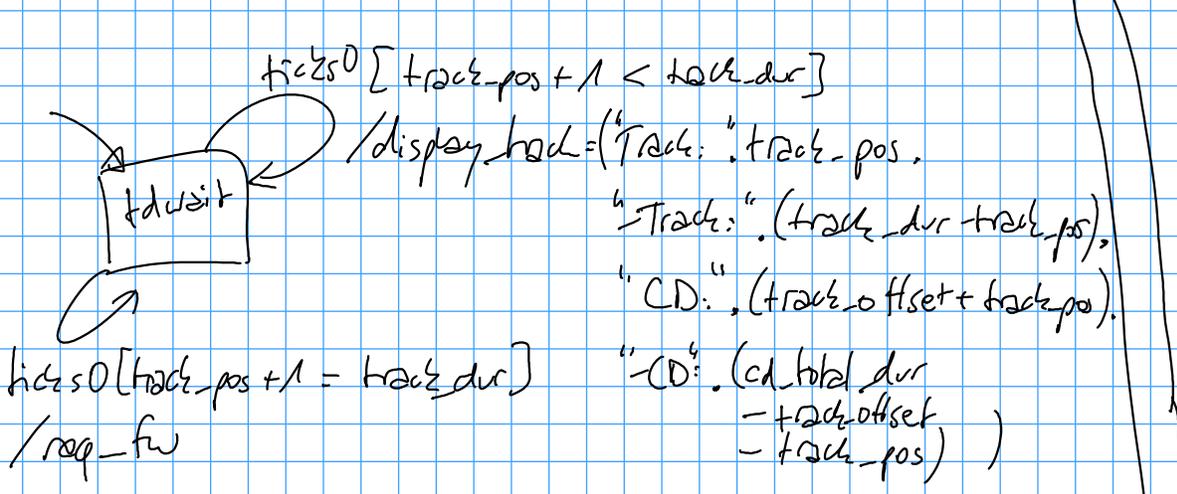
track-manage-*ment*



→ head_play
 → head_stop
 ← cd_total
 ← cd_total_dur
 → head_title
 ← track_dur_trigger
 ← track_dur
 ← track_offset
 ← cd_total

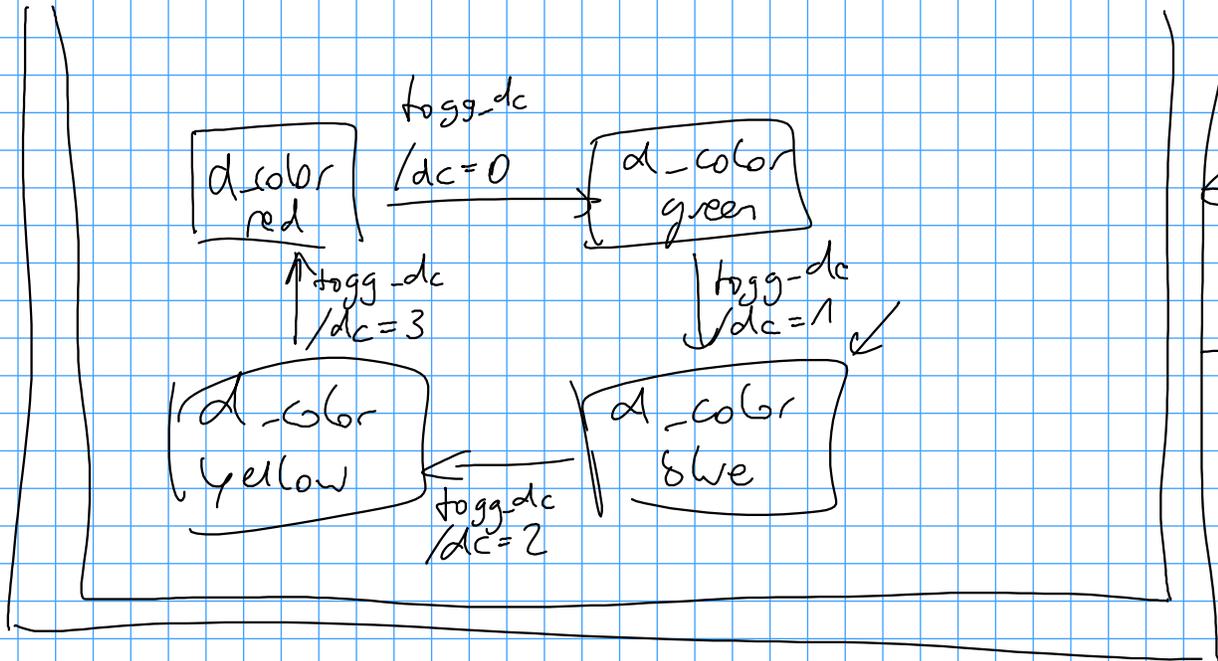
h/w interact.

display (and track change)



trackw0 [track_pos + 1 = track_dur] / req_fw

own
leave:
display
LED
color



button
togg_dc
dc
to h/w
(display)